

**Ultrasonic
dreams
of acinical
renderings**

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Possible Bodies feat. Helen Pritchard

**When specific intra-
active technologies
of ultrasound and
echography violently
rendered “real
bodies”, they
wondered about the
see-through space-
times that were left
in the dark.**

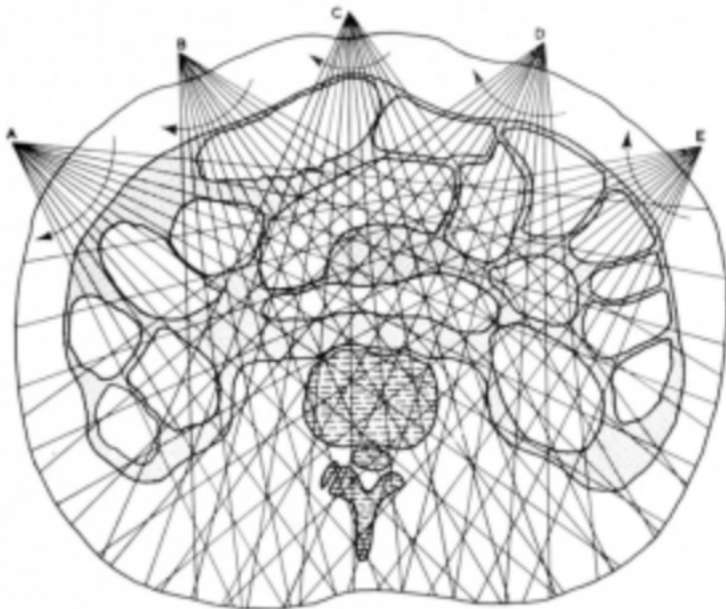
The

crys

tals.

They read, listened and gossiped with awkwardness, intensity and urgency. Lively and clumsily smoking cigarettes, they cried as coyotes:

The crisis of presence that emerged with the computational turn was shaped by the technocolonialism of turbocapitalism!



Through vibrations of feminist technoscience, through friends and lovers, they heard how sonographic images produced life and mattered “real bodies”.

Convoked from the dark inner space-times of the earth, the flesh, and the cosmos, particular aclinical renderings evidence that “real bodies” do not exist before being separated, cut and isolated.

**Listen: there is a shaking surface,
a cosmological inventory^[1],
hot breath in the ear.**

**DIWO
recreational
abstract
referential
quantifying
sonic practices
are already
profanating the
image-life industrial
continuum.^[2]**

Ultrasound is no longer (or never was) the exclusive realm of technocrats or medical experts.

**These are
your new
devices,
dim and
glossy.**

**In this partial
imaginary, you'll deep
listen to their non-
ocular, following
entanglements with
images and
imaginings; all the
way into ultrasonic
cosmo-dreaming,
where poetic
renderings and
sonographies start to
(re)generate (just)
social imaginings.**

**Let's collectively
resonate against
technologies of
ultrasound and
echography and bet
on practices that
open up relational,
semiotic-material,
non-individualistic and
non-anthropocentric
notions of presence,
that bring in
transfeminist queer
futures.**

- [1] **Possible Bodies** operates along an inventory that contains a mutant set of artworks, scripts, documentation, manuals, guided tours, interfaces, vocabulary, performances, software-demos, tools, physical objects, animations, mathematical concepts, games, renderings, etc. This travelling collection is a shared context to pay attention to the dimensional, notational, scalable and organisational apparatuses that make so-called-bodies appear and co-relate. <http://possiblebodies.constantvzw.org>
- [2] See Item 074: The Continuum
<http://possiblebodies.constantvzw.org/inventory/?074>

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**HANGAR.
ORG**